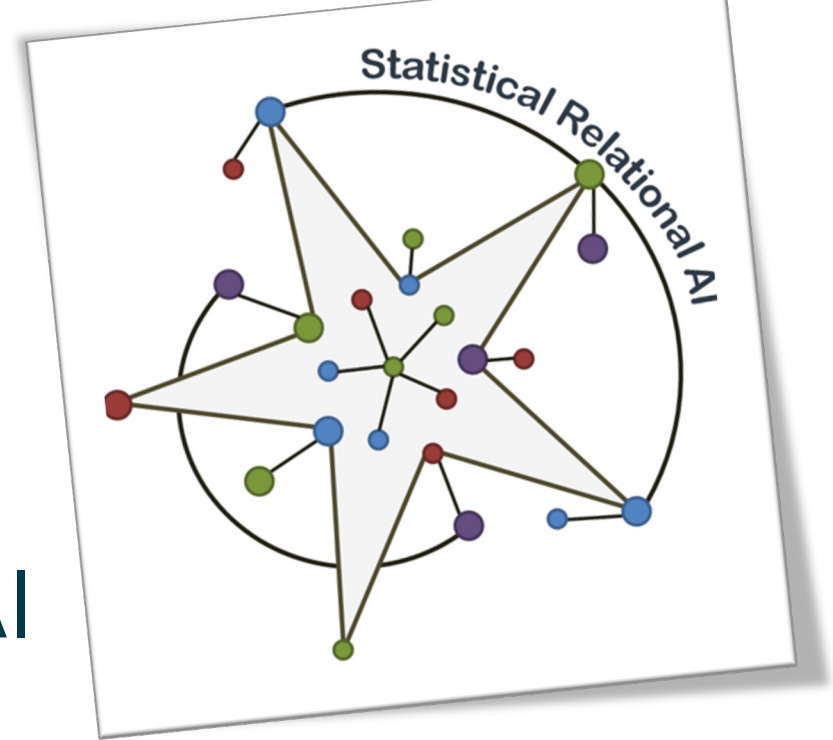




UNIVERSITÄT ZU LÜBECK
INSTITUT FÜR INFORMATIONSSYSTEME

Statistical Relational AI



Exploiting Symmetries

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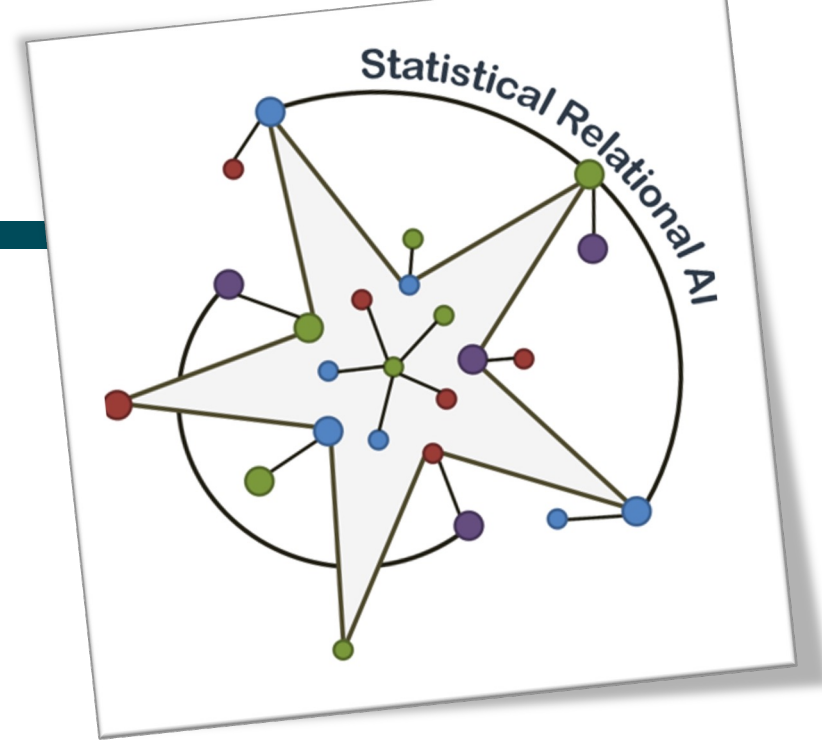
Marco Wilhelm, TU Dortmund University

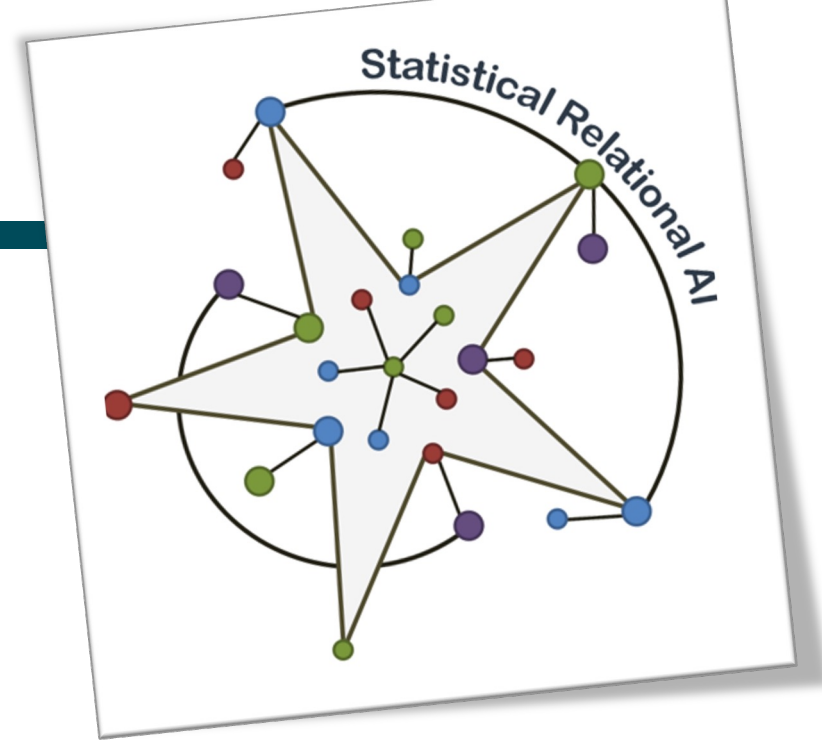
Marcel Gehrke

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Agenda

1. Introduction [Tanya]
- 2. Exploiting Symmetries in Probabilistic Graphical Models [Marcel]**
 - Identifying Most Likely Sources of Events
 - Introducing Time
 - Approximating Symmetries over Time to Keep Reasoning Polynomial
3. Exploiting Symmetries in Conditional Knowledge Bases [Marco]
4. Summary [Tanya]





Who did it? – Identifying the Most Likely Sources of Events

Using Symmetries in Inference for a new Query Type

Who did it? – Identifying the Most Likely Sources of Events

- Under-specified evidence, i.e., set of observations, without a known source: $R(X) = r$
 - $Sick(X') = true, |dom(X')| = 1000$
 - NB: Not possible in propositional setting as an observation can only belong to a specific random variable without additional information about relations or types
- Optimisation problem for a single logical variable in the evidence:
Given evidence e with known source, find a domain C for X such that the probability of the evidence without a source is maximal under the domain, written as
$$\arg \max_C P(R(X) = r | e)_C$$
 - Use C as source for evidence
 - Example from above: If no further evidence and only one group of indistinguishable instances represented by X in model, then any 1000 instances represented by X will do

Who did it? – Combinatorial Problem

- Optimisation problem:

$$\arg \max_C P(R(X) = r | \mathbf{e})_C$$

- What if we have under-specified evidence for two different PRVs

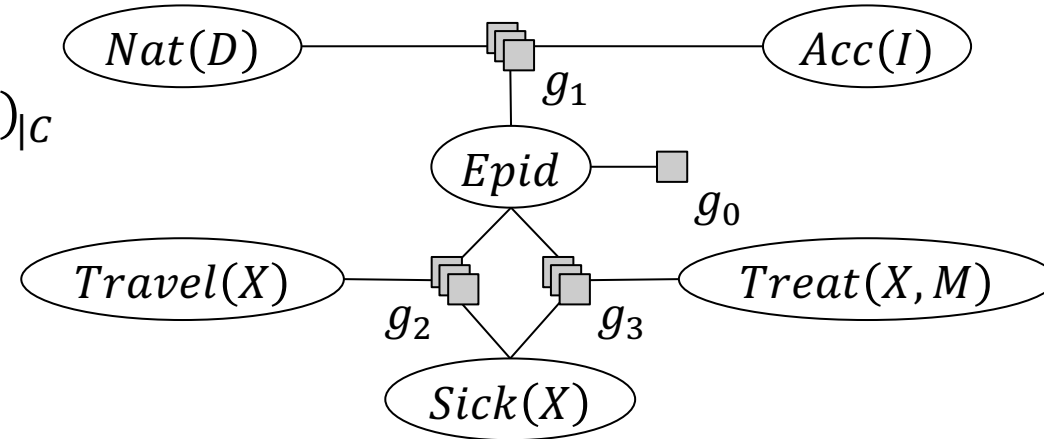
- $Travel(X) = true, |dom(X)| = 10$

- $Sick(Y) = true, |dom(Y)| = 10$

- The same 10 constants exhibit both observations at the same time (overlapping) and
- that 10 constants exhibit $DoR(X) = true$ and 10 other constants exhibit $Rep(X) = true$ (disjoint)

- Assuming we could identify the corresponding propositional random variables and $|\mathcal{D}(X)| = 100$ in our model

- $\binom{100}{10} \approx 3 \cdot 10^{26}$ possibilities



Who did it? – Adding Constraint Sets

- Optimisation problem:

$$\arg \max_C P(R(X) = r | e)_C$$

- However, it gets complicated once you have more sets of unknown sources or sets of known sources to consider as well

- $Travel(X) = true, |dom(X)| = 1000$

- $Treat(Y, m1) = true, |dom(Y)| = 500$

- $Sick(Z) = true, dom(Z) = \{x_1, \dots, x_{100}\}$

- Various domain assignments possible from full overlap to complete disjoint sets

- $dom(Z) = dom(Y') = dom(X') = \{x_1, \dots, x_{100}\}, \quad \bullet \dots \bullet$

- $dom(Y'') = dom(X'') = \{x_{101}, \dots, x_{500}\},$

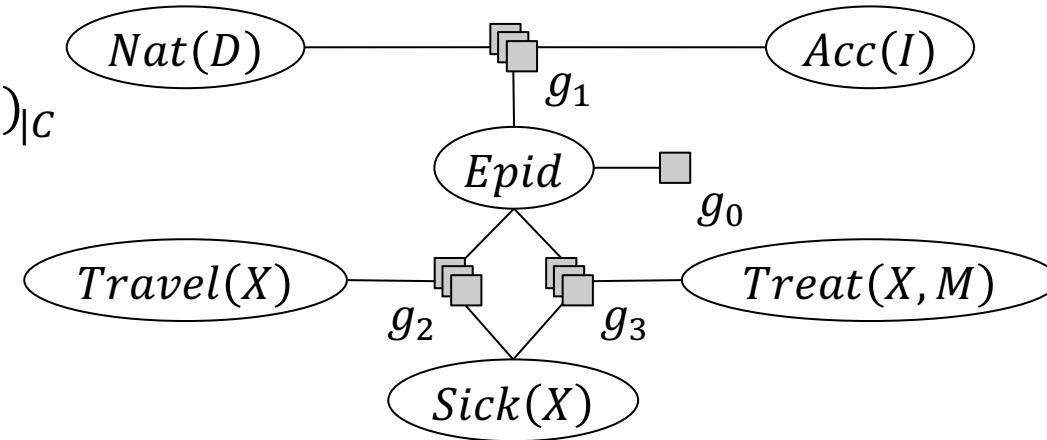
- $dom(X''') = \{x_{501}, \dots, x_{1000}\}$

- $\{x_{601}, \dots, x_{1600}\}$

- $dom(Z) = \{x_1, \dots, x_{100}\}$

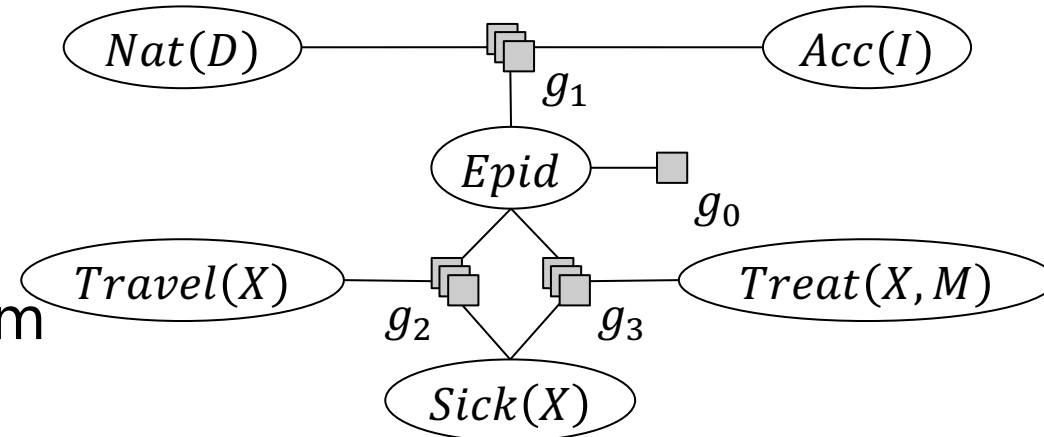
- $dom(Y) = \{x_{101}, \dots, x_{600}\}$

- $dom(X) =$



Who did it? – Adding even more Constraint Sets

- Number of (distinguishable) events (from known and unknown sources) influence the number possibilities
 - # of balls and urns of combinatorial problem depend on # of distinguishable events
 - Remains a combinatorial problem even with indistinguishability
- In practice number of different events limited
 - Groups of indistinguishable individuals assumed to behave approximately the same
 - No contradicting events for one constant
 - Computable in many practical cases

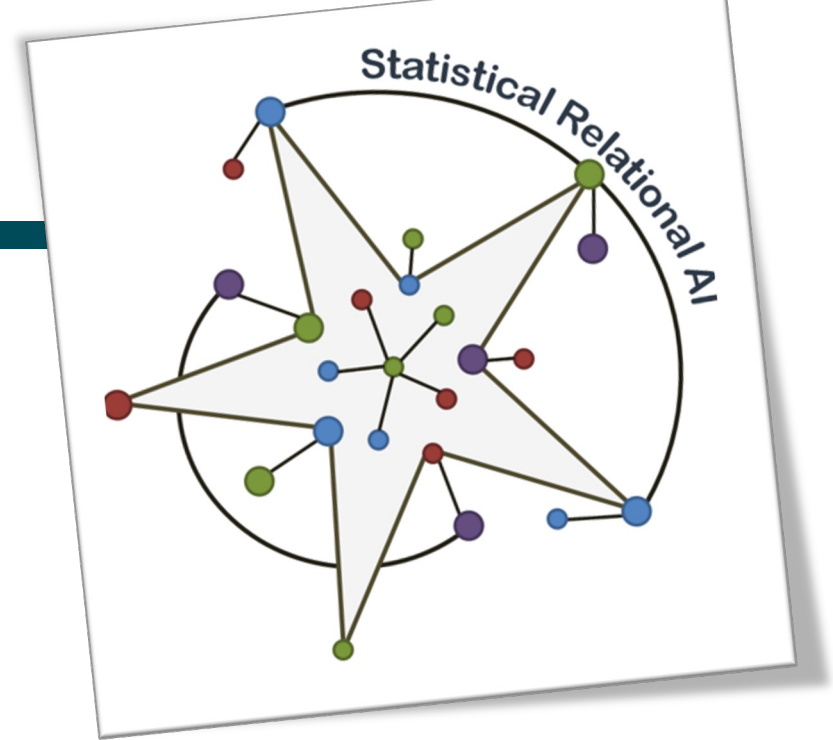


Interim Summary

- New type of query based on logical variables
- Identifying the most likely sources of events is a combinatorial problem
 - Having indistinguishability allows us to tackle the combinatorial problem (fewer urns and balls to consider)
 - With a propositional representation not applicable
 - Without indistinguishability already for small domain sizes too many possibilities

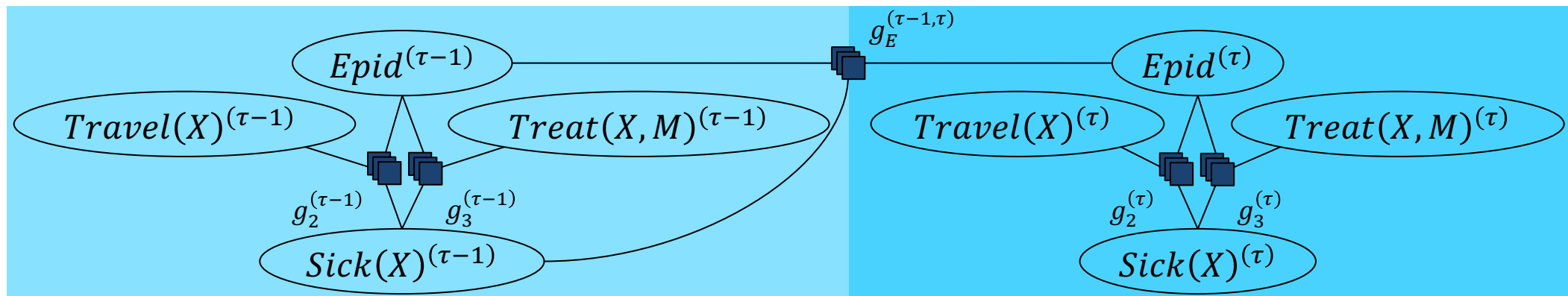
Temporal Lifted Inference

Using Symmetries in Temporal Inference



Dynamic Parfactor-based Model

- Marginal distribution query: $P(A_{\pi}^i | E_{0:t})$ w.r.t. the model:
 - Hindsight: $\pi < t$ (Was there an epidemic $t - \pi$ days ago?)
 - Filtering: $\pi = t$ (Is there currently an epidemic?)
 - Prediction: $\pi > t$ (Is there an epidemic in $\pi - t$ days?)
- MPE, MAP on temporal sequence



2-slice Model & 1.5-slice Model

Partial specification
of a sequential model
(without $P(\mathbf{R}^{(0)})$)

- 2-slice model (in effect only a 1.5-slice model)
 - Specification of a transition model $P(\mathbf{R}^{(\tau)} | \mathbf{R}^{(\tau-1)})$ based on a factorisation
 - Template model that gets instantiated by replacing τ with a (time) step t
 - Sufficient: Intra-slice description for τ , Inter-slice description from $\tau - 1$ to τ
 - For parfactor-based models: $G^\rightarrow = \left\{ g_i^{(\tau)} \right\}_{i=1}^n \cup \left\{ g_j^{(\tau-1, \tau)} \right\}_{j=1}^m$ with

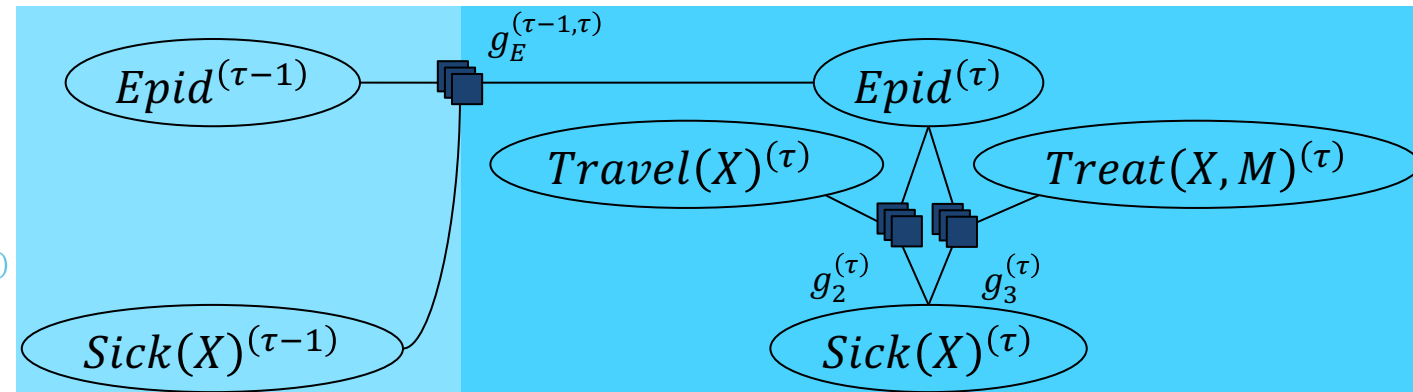
- Intra-slice parfactors

$$g_i^{(\tau)} = \phi_i^{(\tau)} \left(A_1^{(\tau)}, \dots, A_{k_i}^{(\tau)} \right) |_{C_i^{(\tau)}}$$

- Inter-slice parfactors

$$g_j^{(\tau-1, \tau)} = \phi_j^{(\tau-1, \tau)} \left(A_1^{(\nu)}, \dots, A_{k_j}^{(\nu)} \right) |_{C_j^{(\tau-1, \tau)}}$$

$$- \nu \in \{\tau, \tau - 1\}$$



Dynamic Parfactor-based Model

- Dynamic parfactor-based model (G^0, G^{\rightarrow}) with

- $G^0 = \{g_i^{(0)}\}_{i=1}^{n_0}$, $g_i^{(0)} = \phi_i^{(0)}(A_1^{(0)}, \dots, A_{k_i}^{(0)})$

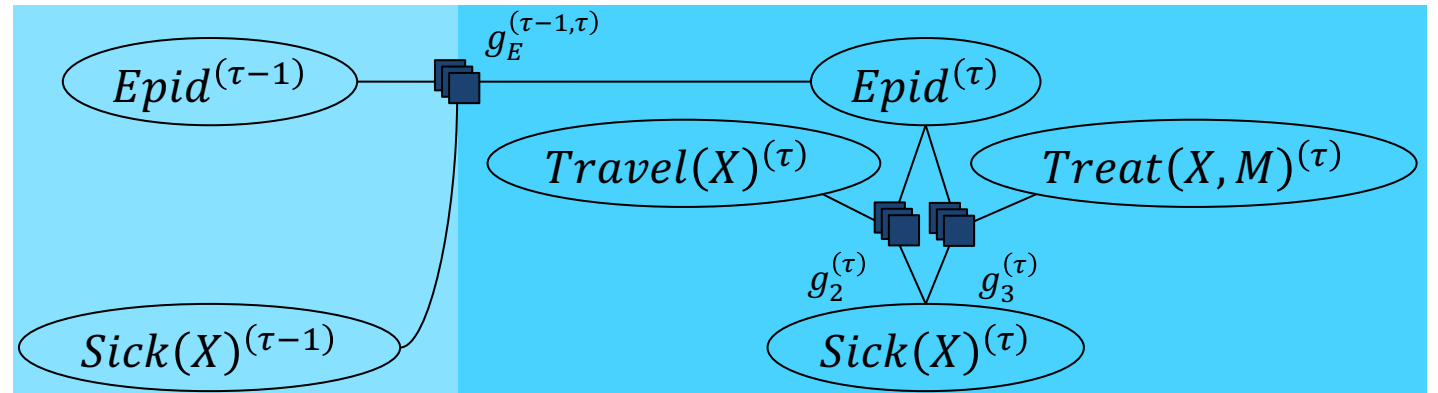
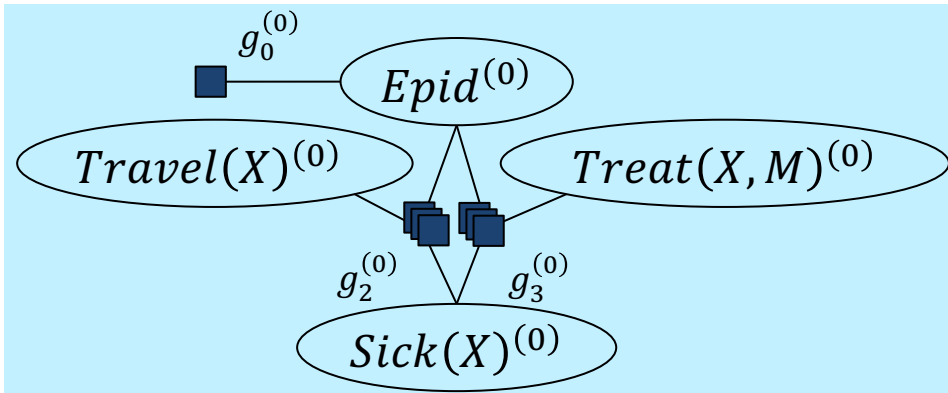
- G^{\rightarrow} a 2-slice model, i.e., $G^{\rightarrow} = \{g_i^{(\tau)}\}_{i=1}^n \cup \{g_j^{(\tau-1, \tau)}\}_{j=1}^m$

- Example: $G^0 = \{g_2^{(0)}, g_3^{(0)}\} \cup \{g_0^{(0)}\}$, $G^{\rightarrow} = \{g_2^{(\tau)}, g_3^{(\tau)}\} \cup \{g_E^{(\tau-1, \tau)}\}$

- No assumptions about observability

G^0 often consists of intra-slice parfactors of G^{\rightarrow} with $\tau = 0$, possibly extended by pseudo prior distributions, i.e.,

$$\begin{aligned} & \{g_i^{(0)}\}_{i=1}^{n_0} \\ &= \{g_i^{(\tau)|\tau=0}\}_{i=1}^n \cup \{g_i^{(0)}\}_{i=1}^{n'} \end{aligned}$$

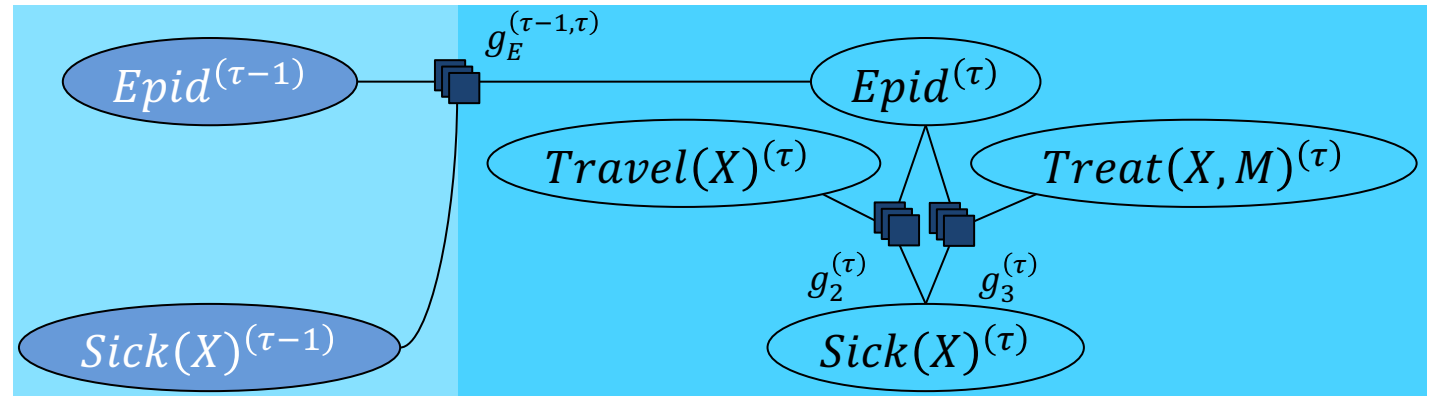
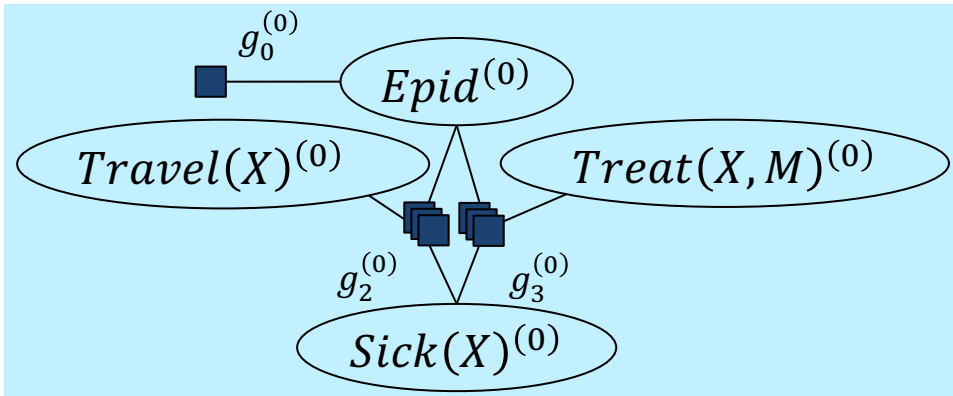
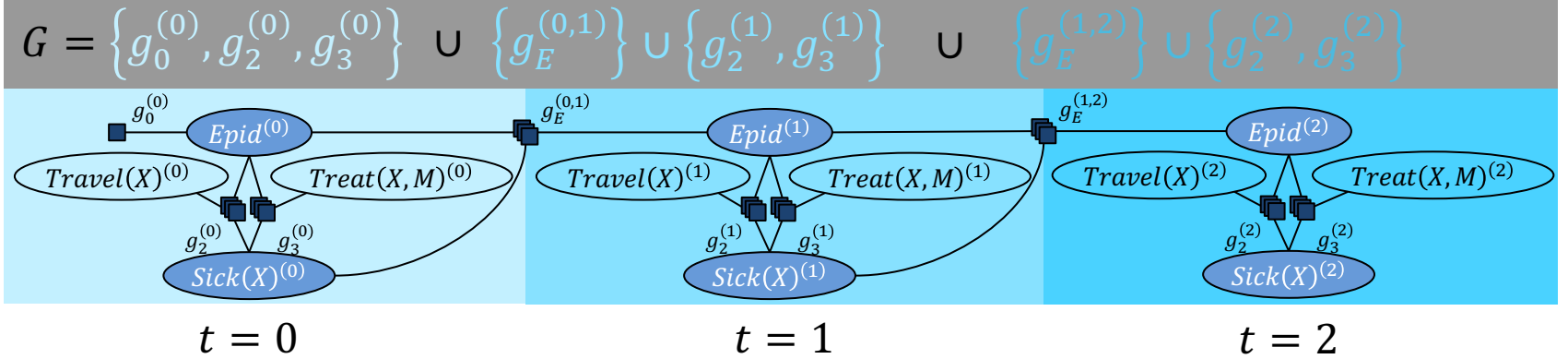


Sequential Models

- Assumptions: Markov-1, stationary process
- Typical definition: Sequential model is a tuple (M^0, M^{\rightarrow}) , where
 - M^0 describes the behaviour at step 0 (only intra-slice behaviour as no previous step)
 - M^{\rightarrow} is a 2-slice model describing intra- and inter-slice behaviour
 - Existing model types: dynamic BNs, HMMs, dynamic parfactor models, dynamic MLNs, ...
- Frequent connection between M^0, M^{\rightarrow}
 - In factor-based models: Intra-slice behaviour in M^{\rightarrow} for step τ equal to behaviour in M^0 , i.e., intra-slice parfactors in M^{\rightarrow} with $\tau = 0$
 - M^0 may also contain prior information encoded in distributions
 - In BN-based models: prior distributions in M^0

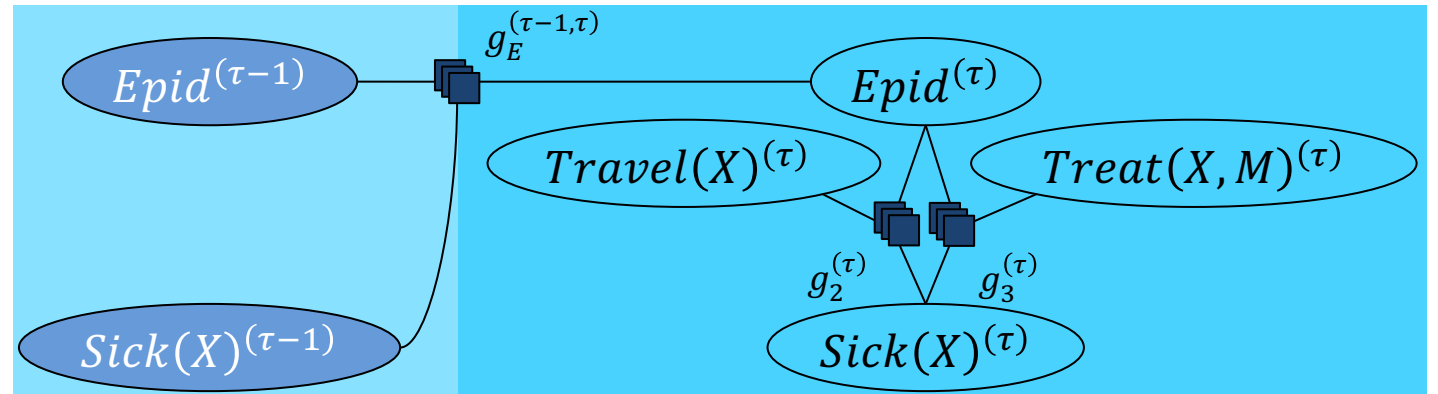
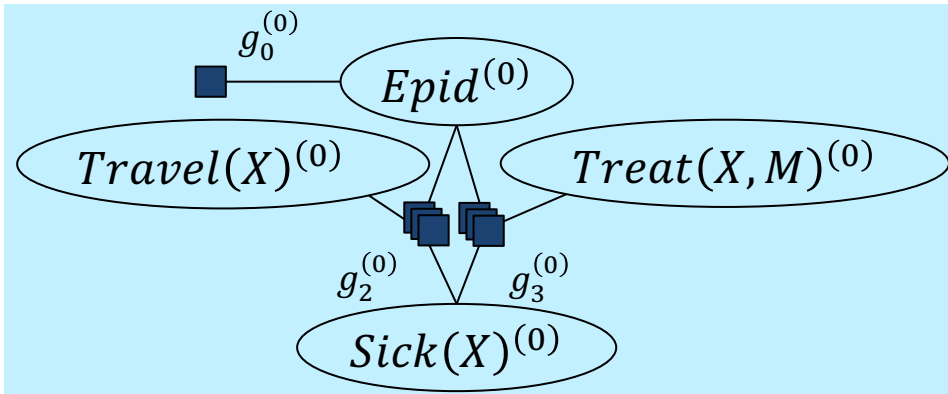
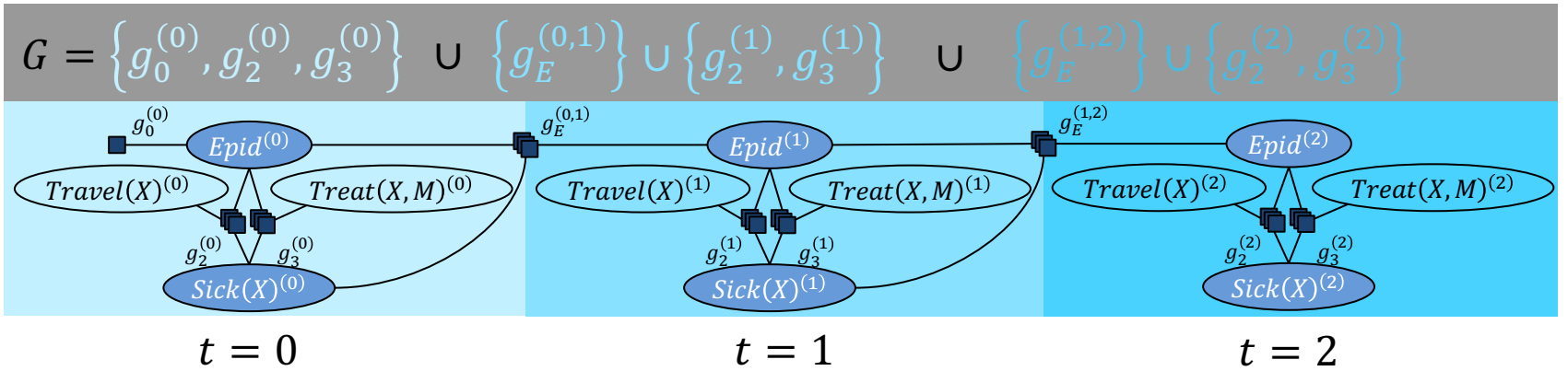
Independences in Dynamic Models

- Observation:**
 All paths from one step to the next go through the PRVs $A^{(\tau-1)}$ of the inter-slice parafactors $g^{(\tau-1,\tau)}$ in $M \rightarrow$



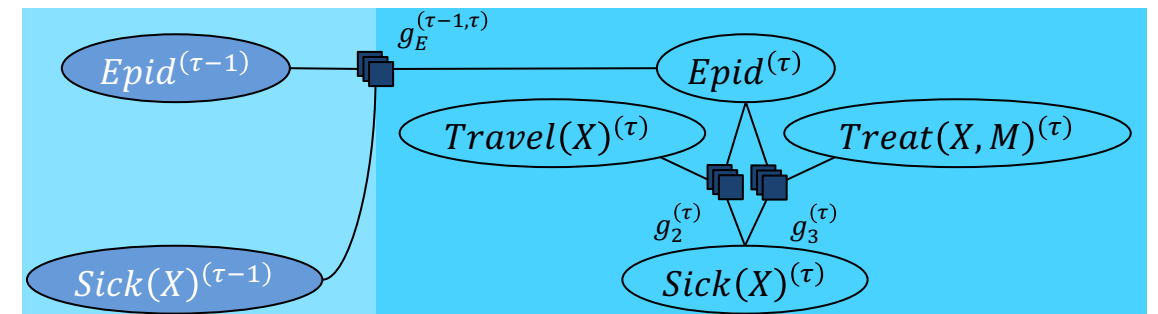
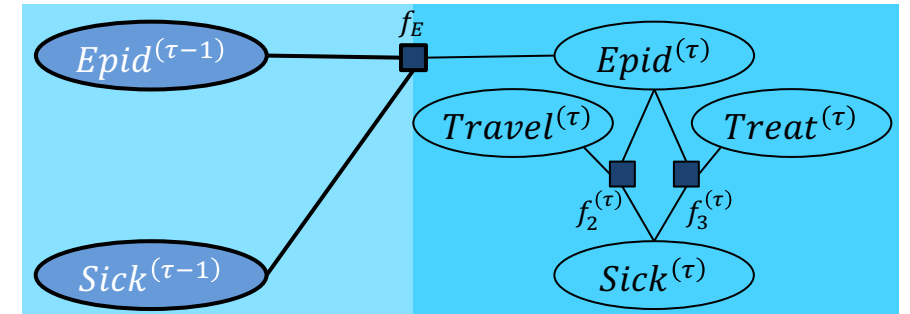
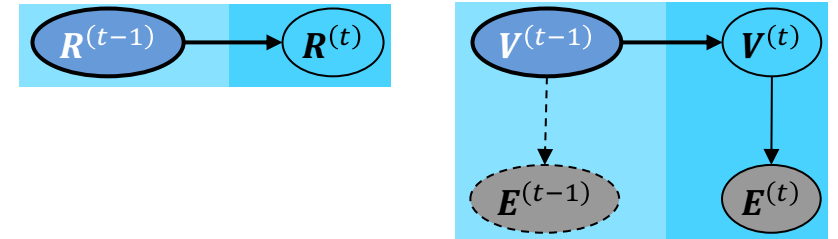
Independences in Dynamic Models

- Fact: Conditioning on these PRVs makes a current step independent of the previous steps
 - Collect information on these PRVs as a message before progressing in time



Interfaces

- Forward interface $I^{(\tau-1)}$:
 Separating subset between $M^{(\tau-1)}$ and $M^{(\tau)}$
 - Trivial separators, usually not minimal
 - Maximal interface: R
 - If $R = V \cup E$: maximal interface V
 - Set of PRVs with index $\tau - 1$ in M^{\rightarrow}
 - $I^{(\tau-1)} = \{A^{(\tau-1)} \mid A^{(\tau-1)} \in \text{rv}(M^{\rightarrow})\}$
 - Can only appear in inter-slice parfactors or MLN formulas

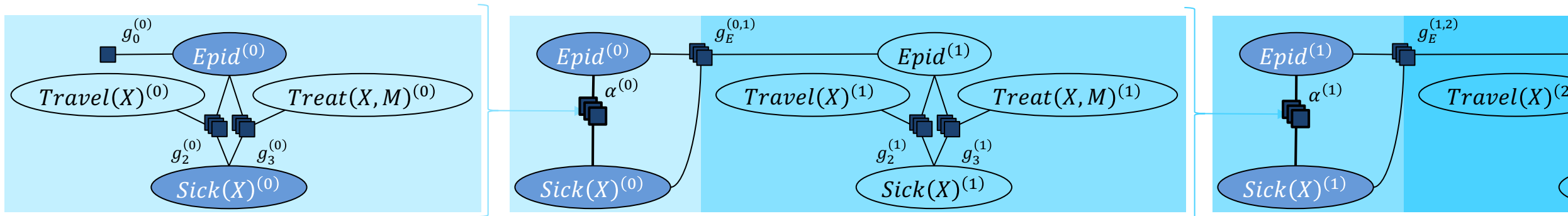


I also separates backwards from $M^{(\tau)}$ to $M^{(\tau-1)}$; there is also an explicit *backward interface*, which is determined in direction of τ to $\tau - 1$
 [More details in Kevin Murphy's dissertation, 2002]

Interfaces To Move Through Time

- When inference for step t done
 - Query for $I^{(t)}$ in current model $M^{(t)}$
 - Comparable to messages in FO jtrees: Calculate message $\alpha^{(t)}$ over separator $I^{(t)}$
 - Helper structure and lifted inference algorithm to answer $Q \cup \alpha^{(t)}$
 - Connection to $M^{(0:t)}$, as all information of $M^{(0:t)}$ encoded in $\alpha^{(t)}$
- Use FO jtrees and LJT for moving through time

Helper structure and lifted inference algorithm to answer multiple queries

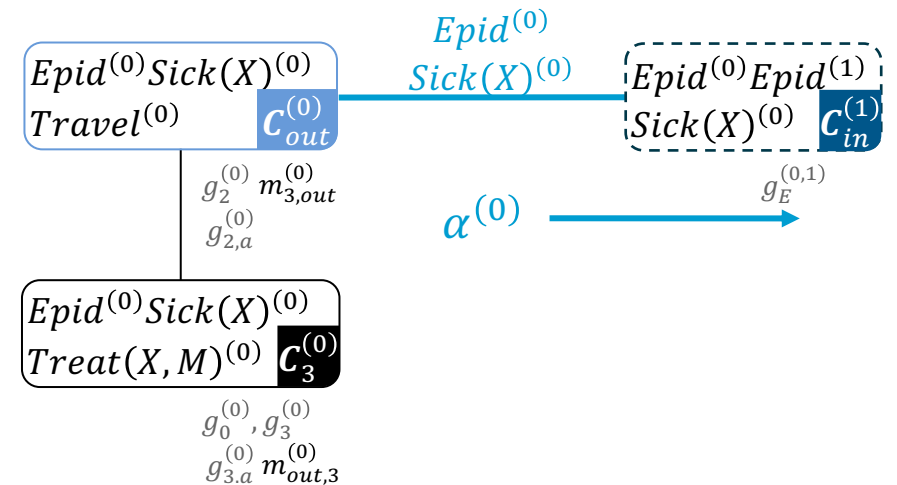


Progressing in Time: Example

- $t = 0$
 - Current FO jtree
 - Enter evidence $e^{(0)} = \{sick(alice)^{(0)}\}$
 - Send intra-slice messages: $m_{3,out}^{(0)}, m_{out,3}^{(0)}$
 - Answer queries $P(R_i^{(0)} | e^{(0)})$
- Inter-slice message: $\alpha^{(0)}$
 - Eliminate all non-separator PRVs, here $Travel(X)^{(0)}$, from the local model $G_{out}^{(0)} = \{g_2^{(0)}, g_{2,a}^{(0)}\}$ and $m_{3,out}^{(0)}$
 - Send result as message $\alpha^{(0)}$ to $C_{in}^{(1)}$

$\alpha^{(0)}$ contains all information from $G^{(0)}$ including $e^{(0)}$, which makes slice 0 and 1 independent.

Next: Instantiate an FO Jtree for $\tau = 1$ and add $\alpha^{(0)}$ to the local model of $C_{in}^{(1)}$.

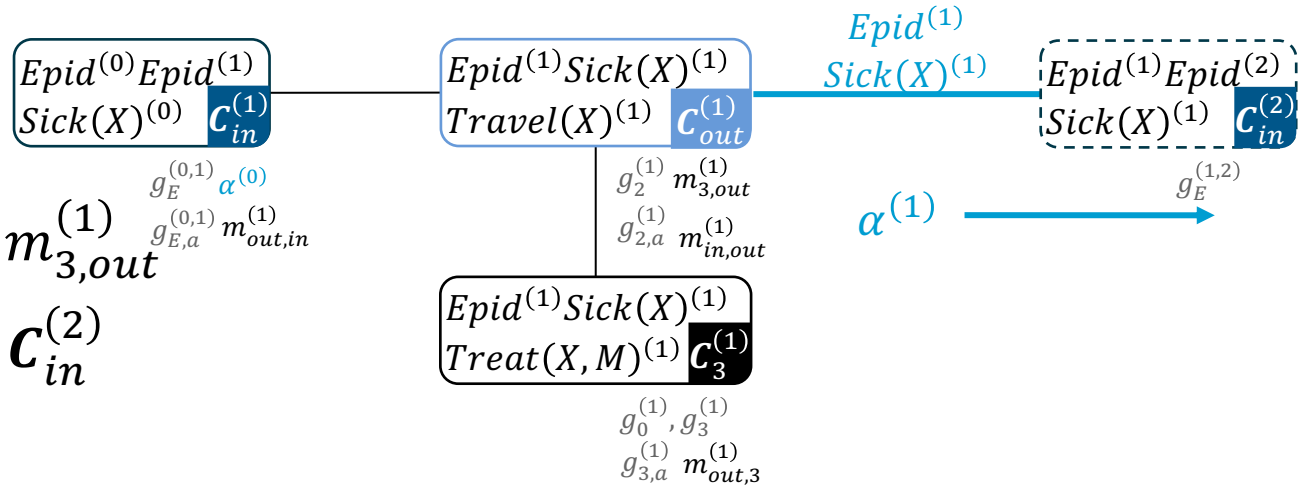


Progressing in Time: Example

- $t = 1$
 - Current FO jtree with $\alpha^{(0)}$
 - Enter evidence $e^{(1)} = \{sick(alice)^{(1)}\}$
 - Send intra-slice messages:
 $m_{3,out}^{(1)}, m_{out,3}^{(1)}, m_{in,out}^{(1)}, m_{out,in}^{(1)}$
 - Answer queries $P(R_i^{(1)} | e^{(0:1)})$
- Inter-slice message: $\alpha^{(1)}$
 - Eliminate $Travel(X)^{(1)}$ from
 $G_{out}^{(1)} = \{g_2^{(1)}, g_{2,a}^{(1)}\}, m_{in,out}^{(1)}$ and $m_{3,out}^{(1)}$
 - Send result as message $\alpha^{(1)}$ to $C_{in}^{(2)}$

The information in $\alpha^{(0)}$ is distributed during the intra-slice message passing and therefore also included in $\alpha^{(1)}$. $\alpha^{(1)}$ now contains all information from $G^{(0:1)}$ including $e^{(0:1)}$, which makes slice 1 and 2 independent.

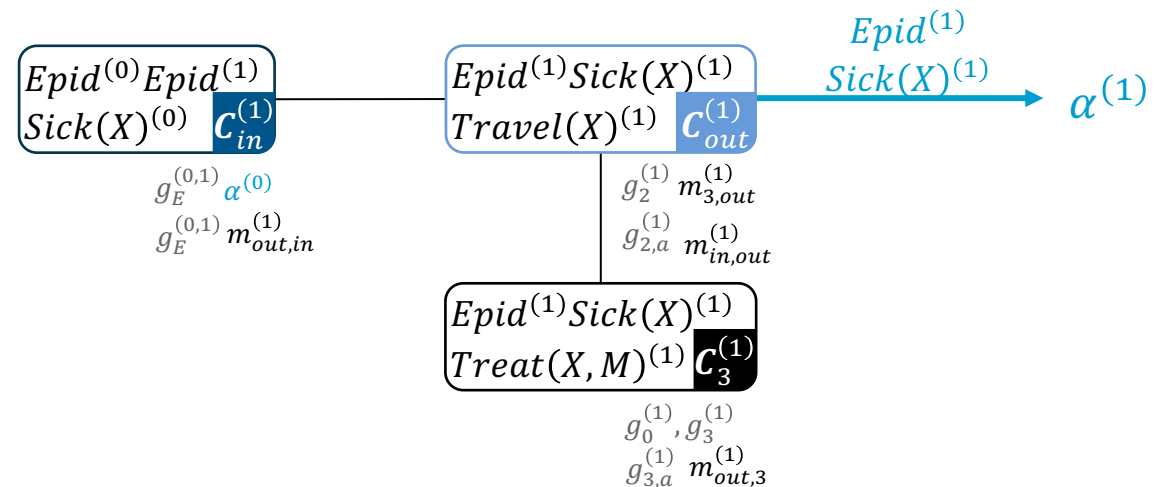
Next: Instantiate an FO Jtree for $\tau = 2$ and add $\alpha^{(1)}$ to the local model of $C_{in}^{(2)}$.



Filtering Queries

- Queries one can answer in this way: *Filtering* queries
 - $P(R^{(t)} | e^{(0:t)})$
 - Queries for random variables / grounded instances of PRVs / parameterised queries of the current slice t given all evidence $e^{(0:t)}$ up until t
 - Advantages
 - Only a current FO jtree necessary
 - One additional message ($\alpha^{(t)}$) to progress in time

- What about *prediction* and *hindsight* queries?
 - $P(R^{(\pi)} | e^{(0:t)}), \pi \neq t$



Complexity

- LJT complexity for message passing and query answering

$$O_{MP} = O(n_J \cdot \log_2(n) \cdot r^{w_g} \cdot n^{r_{\#} w_{\#}})$$

$$O_{QA} = O(\log_2(n) \cdot r^{w_g} \cdot n^{r_{\#} w_{\#}})$$

Lifted calculations Largest parfactor size

- n_T, n_J number of nodes in FO dtree/jtree
- n largest domain size
- r largest range size, $r_{\#}$ largest range size of a PRV in a CRV
- w_g largest ground width
- $w_{\#}$ largest counting width
- LDJT: Moving forward in time
 - Uses message passing within each time step $\rightarrow O_{MP}$
 - Uses LJT query answering for inter-slice message $\rightarrow O_{QA}$

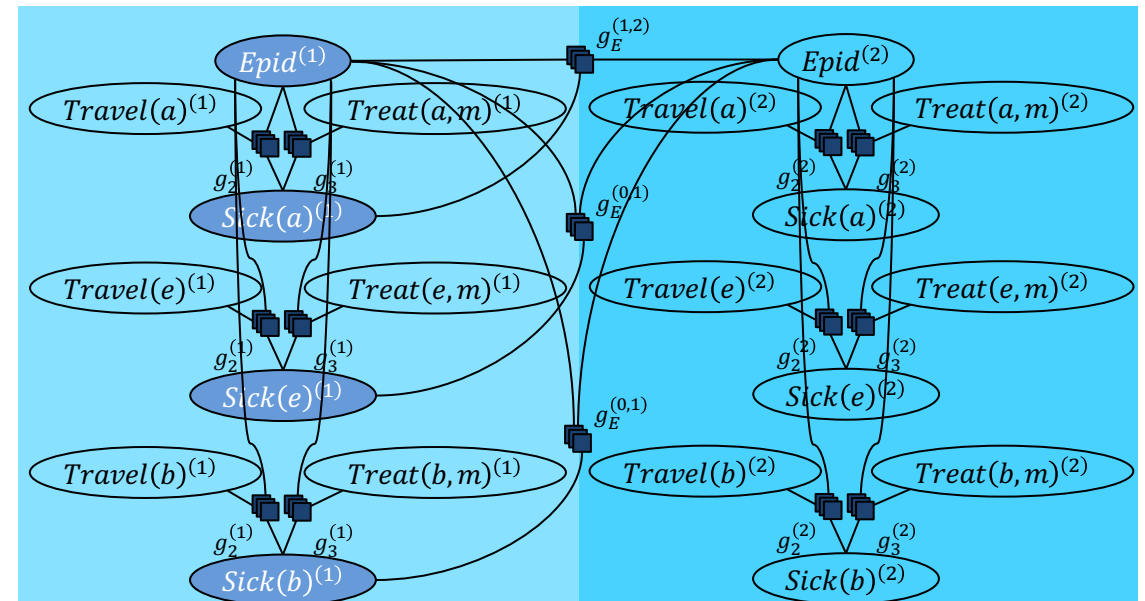
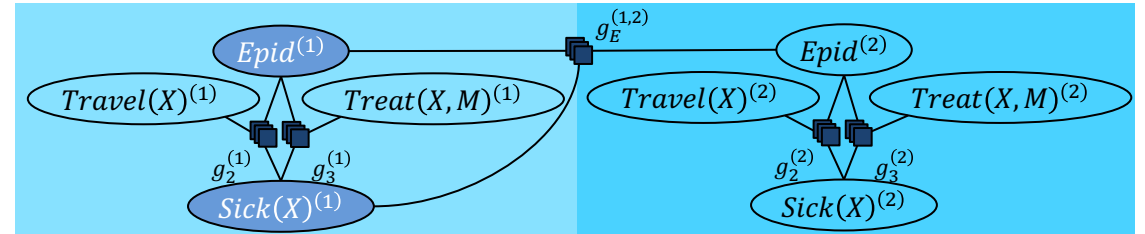
Complexity

- Given a maximum number T occurring over all M queries ($M = \sum_{t=0}^T m_t$, $m = \frac{1}{T} \sum_{t=0}^T m_t$)
 - Moving forward: $T \cdot (O_{MP} + O_{QA})$
 - **Best worst case** at a time step $\tau = \tau' \in \{0, \dots, T\}$
 - Filtering query for τ' , each with O_{QA}
 - Overall,
$$T \cdot (O_{MP} + O_{QA}) + M \cdot O_{QA} = (T \cdot n_J + T + M) \cdot O(\log_2(n) \cdot r^{w_g} \cdot n^{r_{\#} w_{\#}})$$
$$= O\left((T \cdot n_J + M) \cdot \log_2(n) \cdot r^{w_g} \cdot n^{r_{\#} w_{\#}}\right)$$
$$= O\left((T \cdot n_J + T \cdot m) \cdot \log_2(n) \cdot r^{w_g} \cdot n^{r_{\#} w_{\#}}\right)$$

Compare LJT complexity
 $O\left((n_J + m) \cdot \log_2(n) \cdot r^{w_g} \cdot n^{r_{\#} w_{\#}}\right)$

Comparison to Ground Inference

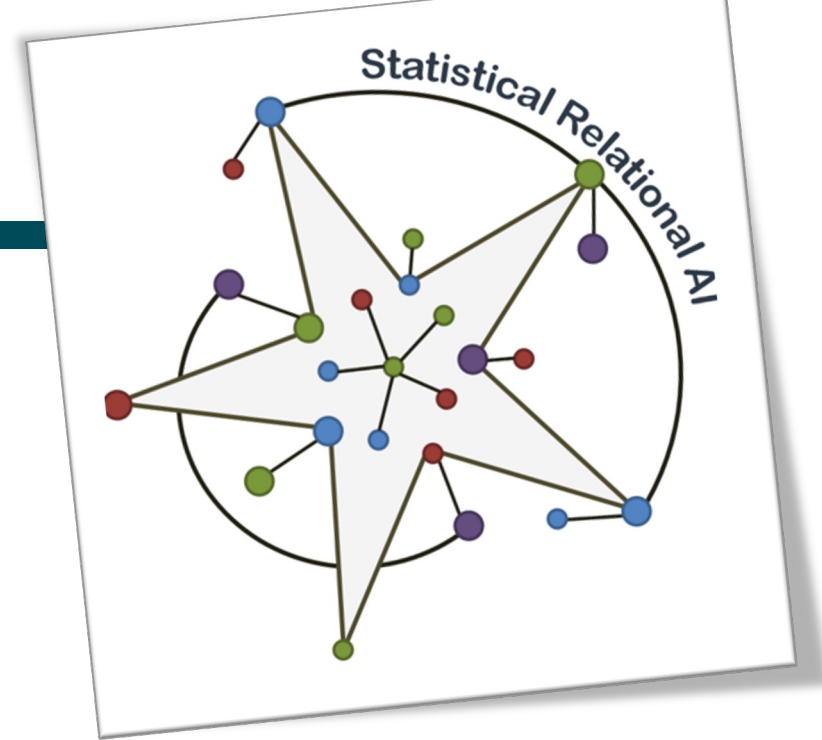
- Earning of LVE vs. VE
 - $n_{gr(T)} \gg n_T$ (with large domains)
 - $w \gg (w_g + w_{\#})$ (with count conversions)
 - Without count conversions, $w = w_g$, $w_{\#} = 0$
- In sequential case,
 - Earnings because of lifting the interface
 - Even without count conversions, $w \gg w_g$
 - Example: Grounding with
 - $\text{dom}(X) = \{a, e, b\}$
 - $\text{dom}(M) = \{m\}$



Interim Summary

- Interfaces to separate past from present and present from future
 - Inter-slice messages
 - Forward message to propagate all information up to current slice to next slice
 - Backward message to propagate all information down to current slice to previous slice
- LDJT algorithm
 - LJT algorithm for intra-slice inference
 - Inter-slice messages to move in time
 - Reduced complexity in terms of lifted interface

Temporal Lifted Inference



Keeping Symmetries in Temporal Inference

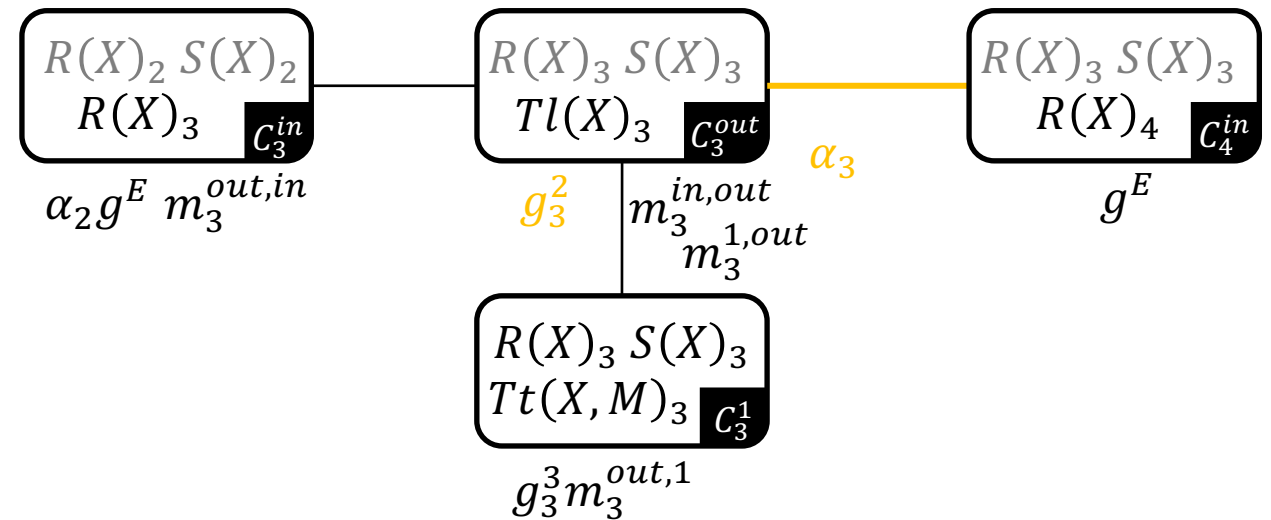
The Problem with Evidence

- Evidence can ground a model over time
- Non-symmetric evidence
 - Observe evidence for some instances in one time step
 - Observe evidence for a subset of these instances in another time step
 - Splits a logical variable slowly over time
- Vanilla junction trees for each time step
 - Without any splits
- Forward message carries over splits, leading to slowly grounding a model over time

Evidence over Time

- Slight variation of example
 - Replace $Epid_t$ with $R(X)_t$
- Evidence: $Tl_3(x_1) = true$
 - Split g_3^2 into
 - $g_3^{2=1}$ for x_1 and
 - $g_3^{2\neq 1}$ for $X \neq x_1$

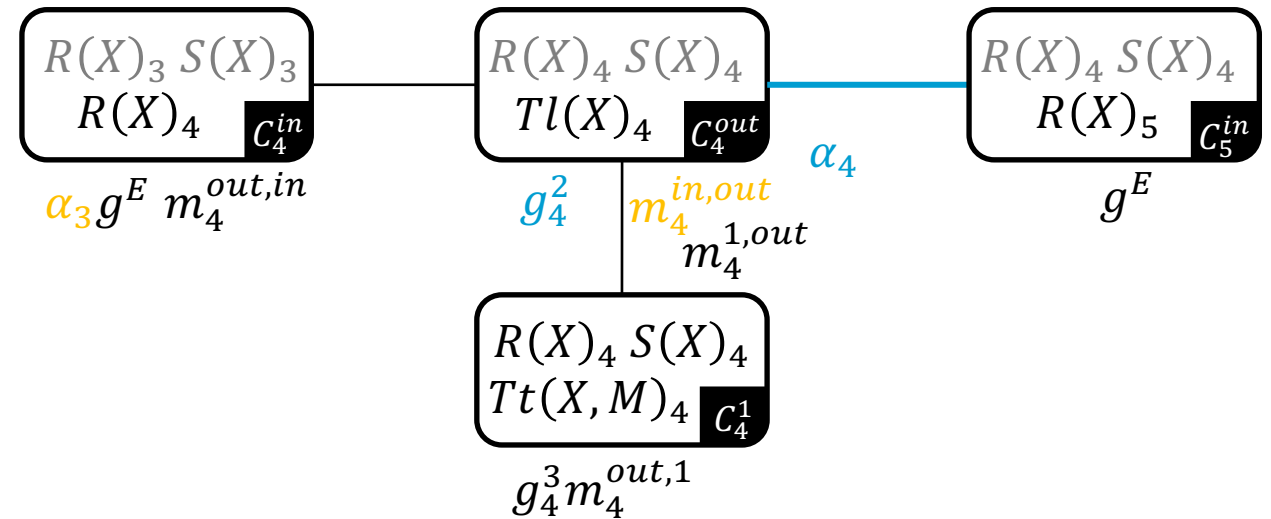
- α_3 consists of
 - $m_3^{in,out}$
 - $m_3^{1,out}$
 - $g_3^{2=1}$ and $g_3^{2\neq 1}$ with $Tl_3(X)$ eliminated



Evidence over Time

- Next step $\tau = 4$
- Evidence: $Tl_4(x_2) = true$
 - Split g_4^2 into
 - $g_4^{2=2}$ for x_2 and
 - $g_4^{2\neq 2}$ for $X \neq x_2$

- α_3 contains
 - $g_3^{2=1}$ and $g_3^{2\neq 1}$ with $Tl_3(X)$ eliminated
 - For $m_4^{in,out}$, X is split w.r.t. x_1
- In α_4 , X is split w.r.t. x_1 and x_2



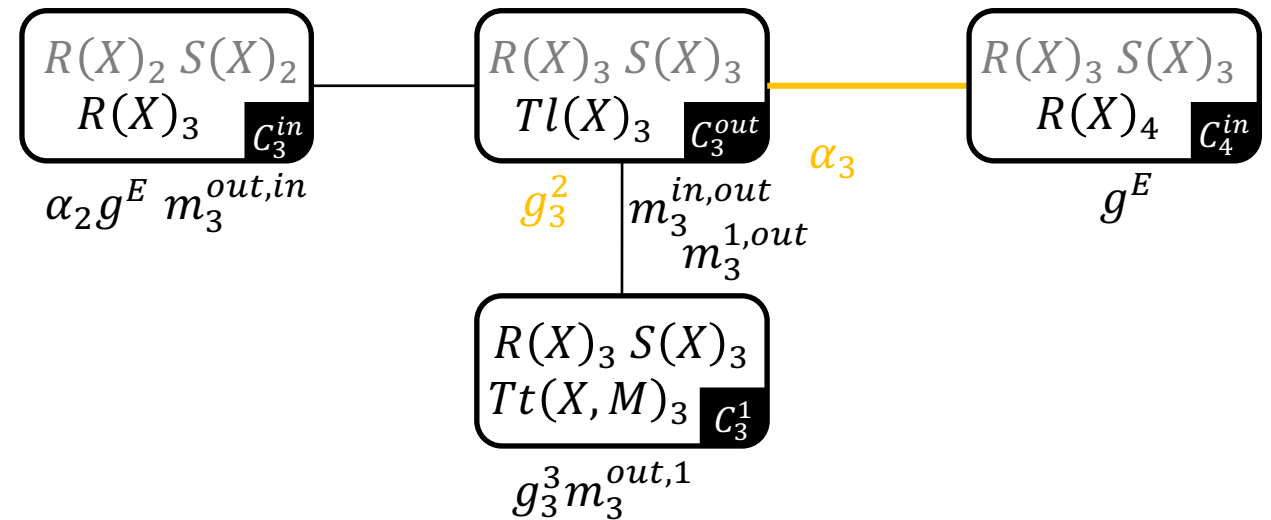
X is slowly grounded

Undoing Splits

- Need to undo splits to
 - keep reasoning polynomial w.r.t. domain sizes
- 1. Where can splits be undone efficiently?
- 2. How to undo splits?
- 3. Is it reasonable to undo splits?
 - Effect of slight differences in evidence?
 - Impact of evidence vs. temporal behaviour of model?

1. Where Can Splits Be Undone Efficiently?

- Evidence causes splits in a logical variable in the same way in all factors in a model
- LDJT always instantiates a vanilla junction tree
- **Forward message** carries over splits



2. How to Undo Splits?

- The **colour passing** algorithm can efficiently identify exact symmetries
- But
 - Evidence causes differences in distributions
- Need to *find* approximate symmetries to undo splits caused by evidence
- Need a way to *merge* factors

Comparing Parfactors: Approaches

- Comparing all marginals is expensive
- Comparing the joint distribution over the complete interface is expensive
- Comparing marginals of a *subset* of PRVs can determine non-similar factors similar

– E.g.,

- $\text{dom}(X) = \{x_1\}$

$R(X)$	$S(X)$	g
false	false	0
false	true	7
true	false	4
true	true	1

$R(X)$	$S(X)$	g
false	false	2
false	true	4
true	false	2
true	true	4

- $P(S(x_1) = \text{true}):$

$$\frac{2}{3}$$

- $P(R(x_1) = \text{true}):$

$$\frac{5}{12}$$

$$\frac{2}{3}$$

$$\frac{1}{2}$$

Comparing Parfactors

- Potentials determine distributions
- Similar ratios in potentials lead to similar marginals and similar factors
 - E.g.,

- $\text{dom}(X) = \{x_1\}$

$R(X)$	$S(X)$	g
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

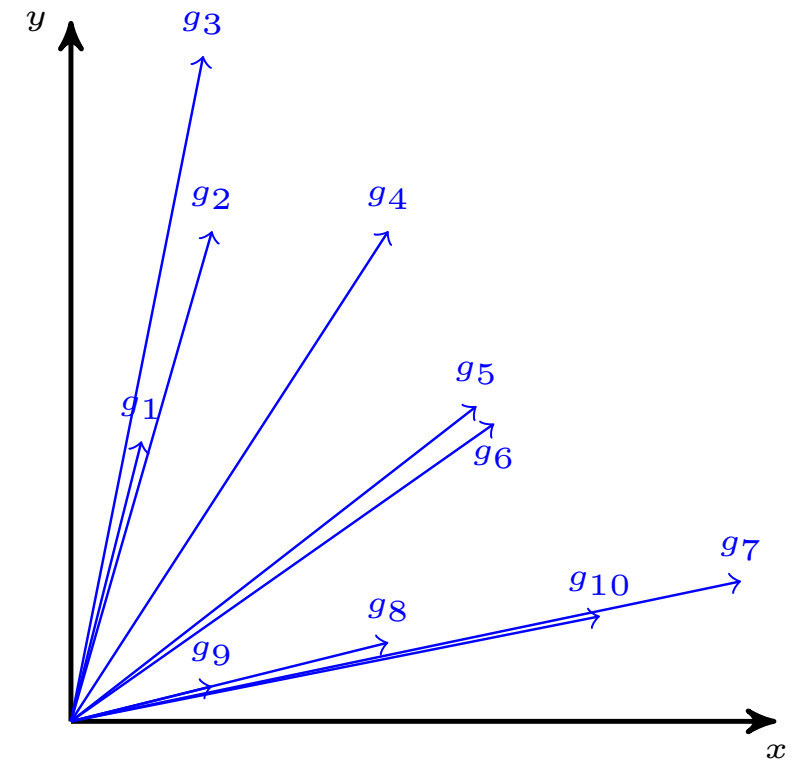
$R(X)$	$S(X)$	g
<i>false</i>	<i>false</i>	3.9
<i>false</i>	<i>true</i>	3.1
<i>true</i>	<i>false</i>	2.1
<i>true</i>	<i>true</i>	0.9

- $P(S(x_1) = \textit{true})$: $\frac{4}{10}$
- $P(R(x_1) = \textit{true})$: $\frac{3}{10}$
- $P(S(x_1) = \textit{true}, R(x_1) = \textit{true})$: $\frac{1}{10}$

- $\frac{4}{10}$
- $\frac{3}{10}$
- $\frac{0.9}{10}$

Identifying Similar Groups

- Groups are equal if they have the same full joint distribution
- Full joint distribution computationally hard to get
 - Use parfactors as vector
 - If vectors of two groups point in same direction, they have a similar full joint distribution



Find Approximate Symmetries

- Cosine similarity for similarity of vectors

$$\cos(\theta) = \frac{\sum_{i=1}^n A_i \cdot B_i}{\sqrt{\sum_{i=1}^n A_i^2} \cdot \sqrt{\sum_{i=1}^n B_i^2}}$$

- E.g.,

<i>Tl(X)</i>	<i>S(X)</i>	<i>g</i>
<i>false</i>	<i>false</i>	0
<i>false</i>	<i>true</i>	7
<i>true</i>	<i>false</i>	4
<i>true</i>	<i>true</i>	1

<i>Tl(X)</i>	<i>S(X)</i>	<i>g</i>
<i>false</i>	<i>false</i>	2
<i>false</i>	<i>true</i>	4
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	4

$$- \cos(\theta) = \frac{0 \cdot 2 + 7 \cdot 4 + 4 \cdot 2 + 1 \cdot 4}{\sqrt{0 + 49 + 16 + 1} \cdot \sqrt{4 + 16 + 4 + 16}} \sim 0.7785$$

Find Approximate Symmetries

- Cosine similarity for similarity of vectors

$$\cos(\theta) = \frac{\sum_{i=1}^n A_i \cdot B_i}{\sqrt{\sum_{i=1}^n A_i^2} \cdot \sqrt{\sum_{i=1}^n B_i^2}}$$

- E.g.,

<i>Tl(X)</i>	<i>S(X)</i>	<i>g</i>
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

<i>Tl(X)</i>	<i>S(X)</i>	<i>g</i>
<i>false</i>	<i>false</i>	3.9
<i>false</i>	<i>true</i>	3.1
<i>true</i>	<i>false</i>	2.1
<i>true</i>	<i>true</i>	0.9

$$- \cos(\theta) = \frac{4 \cdot 3.9 + 3 \cdot 3.1 + 2 \cdot 2.1 + 1 \cdot 0.9}{\sqrt{16 + 9 + 4 + 1} \cdot \sqrt{15.21 + 9.61 + 4.41 + 0.81}} \sim 0.9993$$

Find Approximate Symmetries

- Cosine similarity for similarity of vectors

$$\cos(\theta) = \frac{\sum_{i=1}^n A_i \cdot B_i}{\sqrt{\sum_{i=1}^n A_i^2} \cdot \sqrt{\sum_{i=1}^n B_i^2}}$$

- E.g.,

<i>Tl(X)</i>	<i>S(X)</i>	<i>g</i>
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

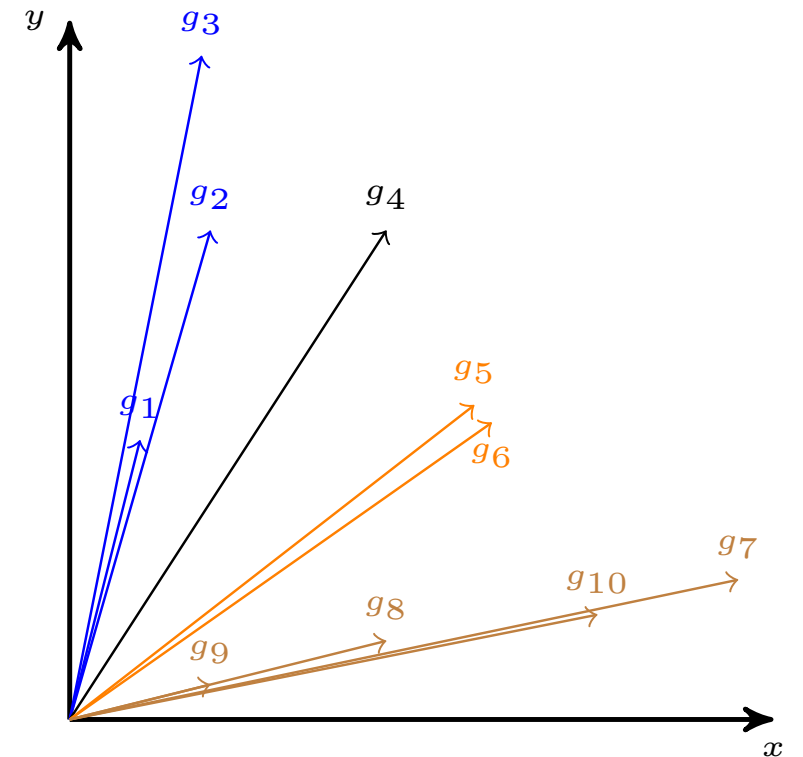
<i>Tl(X)</i>	<i>S(X)</i>	<i>g</i>
<i>false</i>	<i>false</i>	8
<i>false</i>	<i>true</i>	6
<i>true</i>	<i>false</i>	4
<i>true</i>	<i>true</i>	2

$$- \cos(\theta) = \frac{4 \cdot 8 + 3 \cdot 6 + 2 \cdot 4 + 1 \cdot 3}{\sqrt{16 + 9 + 4 + 1} \cdot \sqrt{64 + 36 + 16 + 4}} = 1$$

Use $1 - \cos(\theta)$ as distance function in clustering algorithm

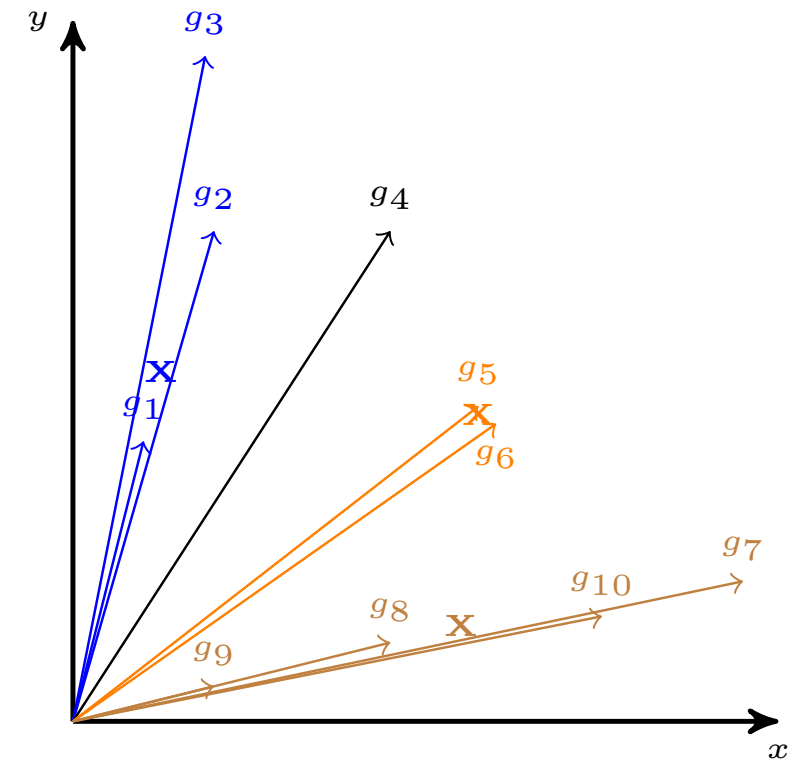
Cluster Groups

- Density-based clustering as unknown number of clusters
 - E.g., DBSCAN
- Cosine similarity as distance function
- Use ANOVA for testing fitness of clustering
 - Hypothesis testing
 - Do the cluster means sufficiently distinguish the clusters?



Merge Groups

- Merge groups of cluster by calculating mean of cluster while accounting for groundings
- Replace old groups with merged group in forward message



Merging Parfactors

- Merge similar parfactors, *accounting for groundings*

$ \text{dom}(X) = 4$		
$Tl(X)$	$S(X)$	g
<i>false</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	1

$ \text{dom}(X') = 4$		
$Tl(X')$	$S(X')$	g
<i>false</i>	<i>false</i>	7.9
<i>false</i>	<i>true</i>	6
<i>true</i>	<i>false</i>	3.9
<i>true</i>	<i>true</i>	2.1

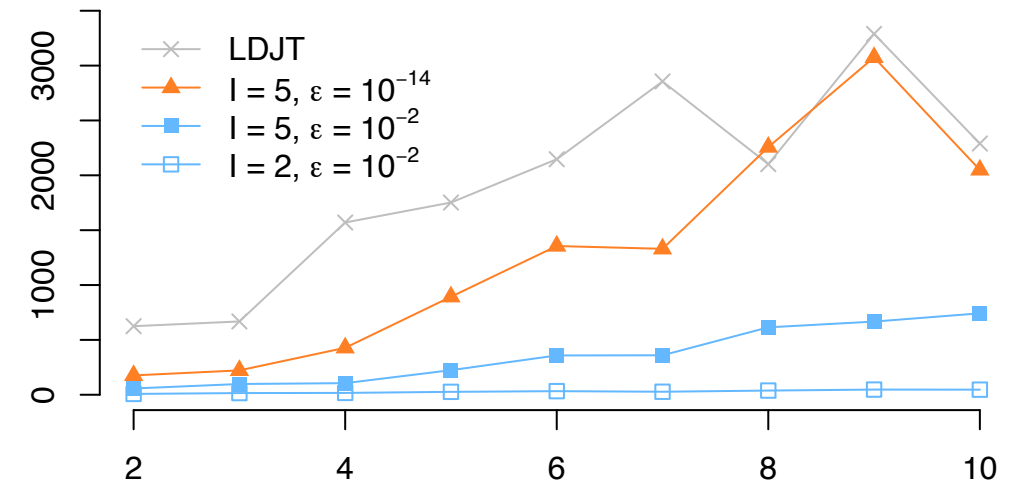
$ \text{dom}(X'') = 2$		
$Tl(X'')$	$S(X'')$	g
<i>false</i>	<i>false</i>	15.7
<i>false</i>	<i>true</i>	12.2
<i>true</i>	<i>false</i>	8.1
<i>true</i>	<i>true</i>	3.8

→

$ \text{dom}(X) = 10$		
$Tl(X)$	$S(X)$	g
<i>false</i>	<i>false</i>	$\frac{(4 \cdot 4 + 7.9 \cdot 4 + 15.7 \cdot 2)}{10} = 7.9$
<i>false</i>	<i>true</i>	$\frac{(3 \cdot 4 + 6 \cdot 4 + 12.2 \cdot 2)}{10} = 6.04$
<i>true</i>	<i>false</i>	$\frac{(2 \cdot 4 + 3.9 \cdot 4 + 8.1 \cdot 2)}{10} = 3.98$
<i>true</i>	<i>true</i>	$\frac{(1 \cdot 4 + 2.1 \cdot 4 + 3.8 \cdot 2)}{10} = 2$

Runtimes and Error

- DBSCAN for Clustering (neighbourhood: ε , $n = 2$)
- ANOVA for checking fitness of clusters ($\alpha = 0.005$)
- Right: Runtimes in seconds
 - l denotes how often TAME is run (every l 'th run)
 - ε parameter for DBSCAN
- Below: prediction error of LDJT with TAME compared to LDJT without TAME

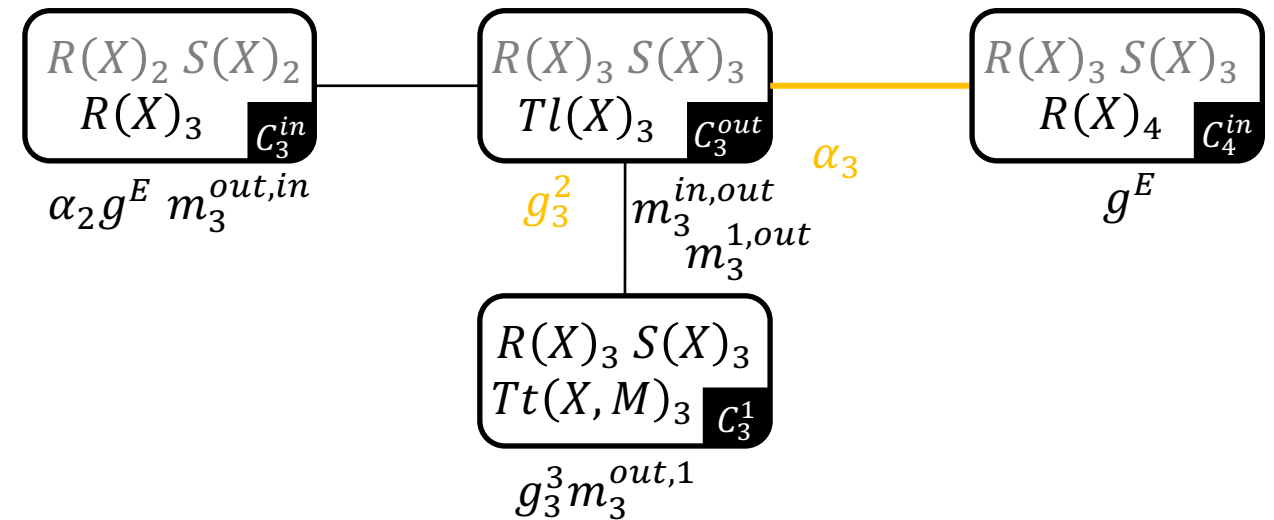


π	Max	Min	Average
0	0.0001537746121	0.0000000001720	0.0000191206488
2	0.0000000851654	0.0000000000001	0.0000000111949
4	0.0000000000478	0	0.0000000000068

Is It Reasonable to Undo Splits?

- *Approximate* forward message
- For each time step, sequential behaviour is multiplied onto the forward message
- **Indefinitely bounded error** due to sequential behaviour

Without any new evidence, the model would become fully lifted again!



Interim Summary

- Need to undo splits to
 - keep reasoning polynomial w.r.t. domain sizes
- 1. Where can splits be undone efficiently?
 - Undo splits in a forward message
- 2. How to undo splits?
 - Find approximate symmetries
 - Merge based on groundings
- 3. Is it reasonable to undo splits?
 - Yes, due to the temporal model behaviour (indefinitely bounded error)
 - Achieve fully lifted model again without new evidence